



Effective Host-based Intrusion Detection for Real-Time Industrial Control Systems

with emphasis on the electrical grid

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September 23rd, 2013



Acknowledgements



gasunie

 **Locamation**
smart smart grid solutions



Outline

The Grid

Research

Threats

Real-Time Systems

Intrusion Detection

Influence

Design

Conclusion





Critical Infrastructure

- Modern society depends on critical infrastructures:
 - Health care.
 - Transportation.
 - Public government.
 - Food supply.
 - Drinking water.
 - ...
- These all depend on one thing: *energy*.
 - Electricity.
 - Natural gas.
 - Oil.





Energy Distribution Grids

- Controlled by industrial control systems (ICS) / supervisory control and data acquisition (SCADA).
- Remote reporting and remote command execution.
- TenneT manages the Dutch electrical transmission grid.



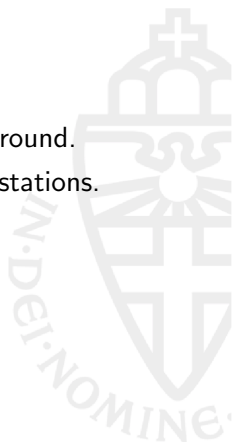
The Electrical Grid

- The electrical ecosystem:
 - Electricity generation.
 - High-voltage transmission (TSO).
 - High-voltage and low-voltage distribution (RNB).
 - Electricity delivery.
- No viable long-term storage for electricity.
- The Transmission System Operator (TSO) performs a balancing act.
- The Dutch transmission grid is managed from locations in Arnhem and Ede.



The Electrical Grid

- An electrical line consists of three phases and a ground.
- A field is a connection between two high-voltage stations.
- At least two lines to a field.
- The fields make up several interconnected rings.





The Electrical Grid



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The Electrical Grid





The Electrical Grid

- High-voltage stations link the fields of the grid.
 - Two or more rails.
 - Detachable pantographs.
 - High-voltage circuit breakers.
 - Measuring equipment.
 - Transformers.
- Grid safety systems.
- Hand-off to RNBs.





The Electrical Grid



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Grid Safety Systems

- Grid safety systems handle
 - short-circuits (faults), and
 - overloads.
- They are linked to circuit breakers for their field.
- For short-circuits they perform two types of measurements:
 - Distance measurement.
 - Differential measurement.



Telecommunication Network

- Fibre-optic wires run through the ground wires.
- Also based on rings.
- Linked to Arnhem and Ede.
- Backbone for several logically separate networks:
 - Energy Management System network (EMS).
 - Grid safety systems communication.
 - Telephony network.
 - Network Management System.



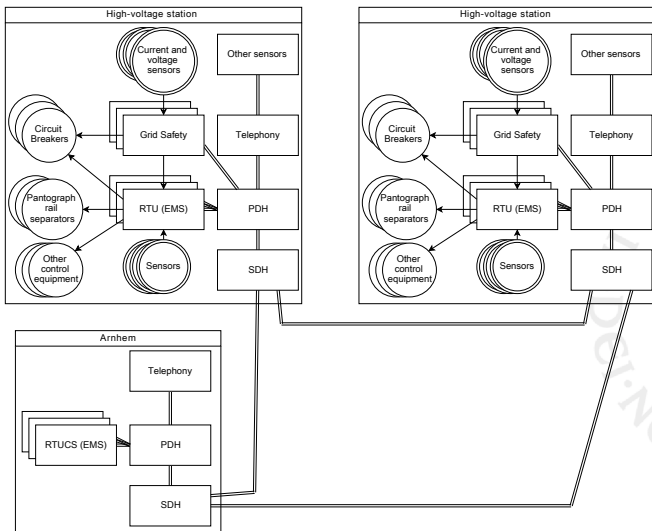


Energy Management System Network

- Manual control of the grid systems.
- Based on SCADA.
 - Several Remote Terminal Units at each HVS.
 - Several RTU Control Servers at Arnhem and Ede.
 - RTUs gather sensor data and pass it on to RTUCSs.
 - Information is displayed to operators in the LBC.
 - Control decisions by operators are sent from RTUCSs to RTUs.
 - RTUs then manipulate the physical world.
- Local control is still possible, but not desired.
- Sequence of Events logging is possible to enable after-the-fact analysis.



Network Overview





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Our Goal

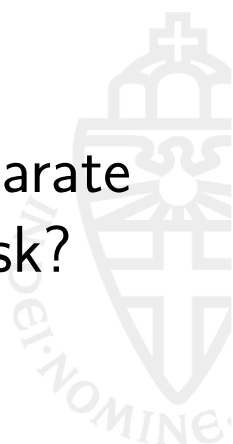
To improve the state of security in the electrical grid.





Why?

The grid is a robust, separate system. What's the risk?





Grid Aspects

50Hz





Grid Aspects

N-1

“any probable single event leading to a loss of power system elements . . . should not endanger the security of interconnected operation, that is, trigger a cascade of trippings or the loss of a significant amount of consumption.”



The Day Europe Almost Stood Still

- Planned outage of a field crossing the Ems river on November 5, 2006, 01:00.
- TSOs would reduce cross-border transmission from 0:00-6:00.
- Outage time was moved forward, to 21:38.
- At 21:38, the field was switched off. Other lines took the load.



The Day Europe Almost Stood Still

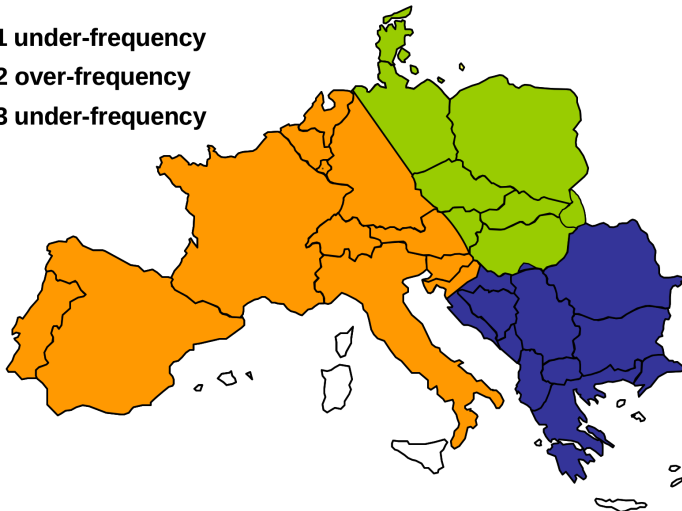
- At 22:07, one of the lines exceeded its warning value.
- At 22:10, corrective switching measures were taken.
- Contrary to expectations, the load increased further.
- The line tripped.
- Other lines took the load, and tripped in a cascade.





The Day Europe Almost Stood Still

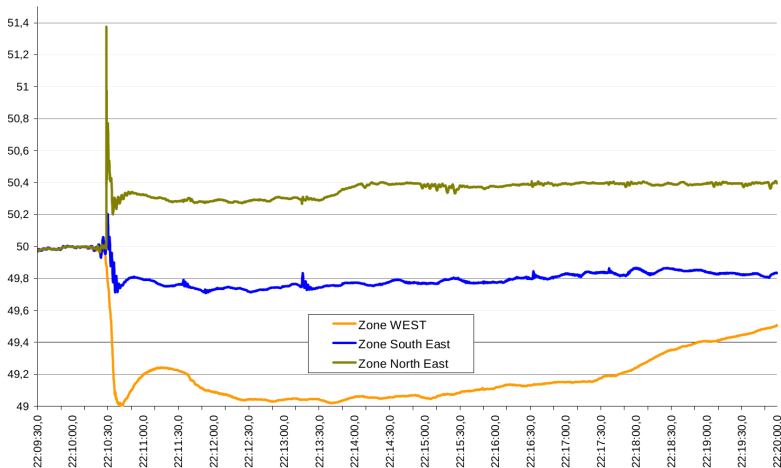
- Area 1 under-frequency
- Area 2 over-frequency
- Area 3 under-frequency



UCTE Final Report – System Disturbance on 4 November 2006



The Day Europe Almost Stood Still



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The Day Europe Almost Stood Still

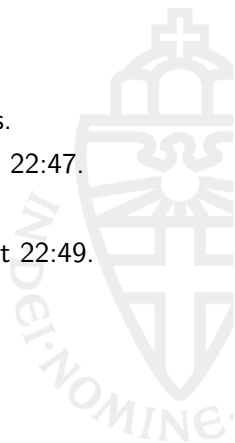
- Stabilization efforts in the West:
 - Load shedding. 15 million households were disconnected.
 - Adding generating capacity.
- Stabilization efforts in the North-east:
 - Decrease of generating capacity.
 - Starting pumping storage.
 - Narrowly prevented a further split.
- Stabilization efforts in the South-east:
 - Some additional generating capacity.





The Day Europe Almost Stood Still

- Resynchronization attempted from 22:34 onwards.
- First connection between West and North-east at 22:47.
- Resynchronization finished at 23:24.
- First connection between North and South-east at 22:49.
- Resynchronization finished at 23:57.





The North-east Blackout of 2003

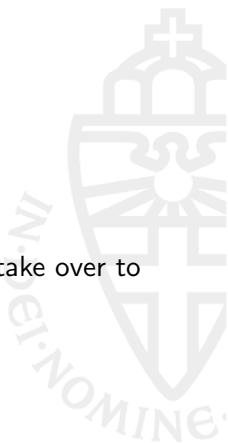
- Affected 65 million people in Canada and the U.S.A.
- Highly loaded lines fail due to contact with trees.
- Software bugs in the responsible TSO's system suppresses alarms.
- Over the course of 2 hours, lines trip out one by one as they hit trees or are overloaded.
- Finally, the grid splits.
- Net result: 256 power plants are off-line, and large parts of 8 U.S. states and Ontario are blacked out.



Causing a Blackout

$$N-x$$

where x is the number of systems an attacker has to take over to significantly destabilize the grid.

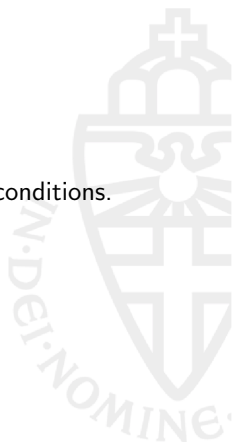




Causing a Blackout

- European net-split of 2006: $x = 4$.
 - 2 grid safety systems, to trip the lines.
 - 2 reporting RTUs, to fool the operators.
 - Then wait for the right moment to recreate the conditions.
- North-east blackout of 2003: $x = 1$.
 - The alarm system of the responsible TSO.
 - Then wait for a hot day.

Scary.

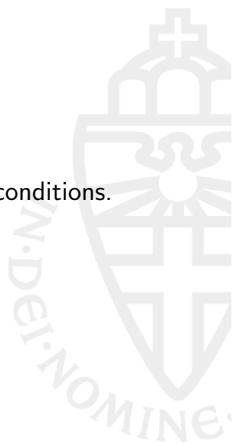




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Scary.





Why Is This Possible?

- The grid was built with centralized generation in mind.
- Now we have decentralized generation and shunting of power.
- It is now operated at almost full capacity almost all the time.
- The grid was built to accommodate grid safety.
- The grid was *not* built with security in mind.
- And neither are the software systems running on it.



The Threat is Real

Increasing attacks on SCADA systems.

- Stuxnet.
- Chinese hackers taking over water plant honeypots.
- Targeted attacks on energy companies using browser exploits.
- Increase in reported (and fixed) SCADA vulnerabilities.



Intrusion Detection on ICS

- Critical systems.
- Real-time systems.

We cannot just install an existing solution and hope it works.





Research Question

What is an effective design for a host-based intrusion detection scheme for real-time systems as used in an electrical grid?





Subquestions

- 1 *What kind of real-time systems exist within electrical transport operators and the gas distribution operators?*
- 2 *Which constraints exist for these real-time systems?*
- 3 *What kind of threats do these systems face in the context of a TSO?*
- 4 *Which intrusion detection approaches exist? What are their respective advantages and disadvantages?*
- 5 *What are the different architectural approaches to designing a HIDS?*
- 6 *What influence would these approaches have on the (real-time) constraints of the systems?*
- 7 *How can we model the influence an IDS will have on a real-time system?*



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Actors

- State actors.
- Terrorists.
- Professional criminals.
- Hacktivists.
- Commercial parties.
- Internal actors.
- Others.





Possible Impacts

- Grid disruption.
- Physical damage.
- Loss of life.
- (Corporate) espionage.





Vectors

- Direct access to the EMS/SCADA network.
- Manipulation of internal actors.
- Installation of unauthorized hardware.
- Use of USB sticks.
- Viruses and other malicious software.
- Access to user-accounts.
- Collateral damage.





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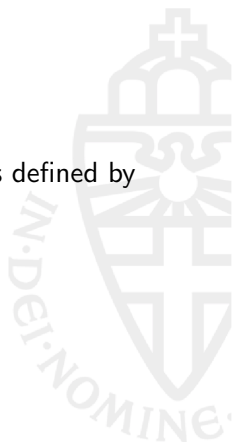
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Real-Time Systems

Systems which must provide correct results in time, as defined by their application.





Types of Real-Time Systems

- Hard.
- Firm.
- Soft.





Types of Real-Time Systems

- Black-box.
- Grey-box.
- White-box.





Types of Real-Time Systems

- Mixed.
- Dedicated.





Types of Real-Time Systems Within TenneT

- Grid Safety Systems: mixed, black-box, hard.
- Remote Terminal Units: mixed, grey-box, firm.
- RTU Control Servers: mixed, grey-box, firm.
- Network backbone systems: mixed, grey-box, hard.
- Some additional black-box systems.





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Types of Intrusion Detection

- Network-based.
- Host-based.
- Application-based.





Host-based Intrusion Detection

- Signature-based.
 - Computationally cheap.
 - Effective at detecting known attacks.
 - Identify the vulnerability being exploited.
 - Few false positives.
- Anomaly-based.
 - Able to detect unknown attacks.
 - Higher detection rate.
 - Harder to bypass.
- Hybrid.





Anomaly-based Intrusion Detection

- Statistical methods.
 - CPU usage.
 - Memory usage.
 - ...
- Data mining & machine learning methods.
 - System / library call tracing.
 - Hidden Markov Models.
 - ...
- Specification based methods.
 - Protocol specifications.
 - Finite state machines.
 - ...





Deployment Structure

- Stand-alone.
- Distributed.
- Mobile.
- Collaborative.
 - Centralized.
 - Hierarchical.
 - Fully distributed.





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Influences on Run-Time Behaviour

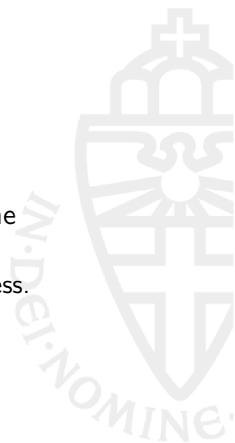
- Utilization and availability of System Resources.
 - CPU time.
 - System memory.
 - Network bandwidth.
 - Shared states.
- Overhead of data collection.
 - System call tracing.
 - Bookkeeping collection.





Shared States

- Portions of memory shared between processes.
- Sometimes require (unexpected) exclusive access.
- Known cause of deadlocks.
- But even when deadlock-safe, may affect real-time constraints.
 - Reading the file-descriptor table of a Linux process.
 - Unexpected slowdowns.
 - Process algebra may be used to model this.





Algebra of Communicating Non-exclusive Shared Resources with Dense Time and Priorities.

- Extends ACSR with shared resources which may be concurrently accessed.
- Allows us to reason about locking behaviour in a non-exclusive model.
- Can be further extended to allow for finite but shared resources.





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Detection Engine

Off-host.

- Detection engine can be as heavy as we want.
- Can be protected against attack.
- Does not require host-interaction to update.
- Collection engine is resource-constrained.





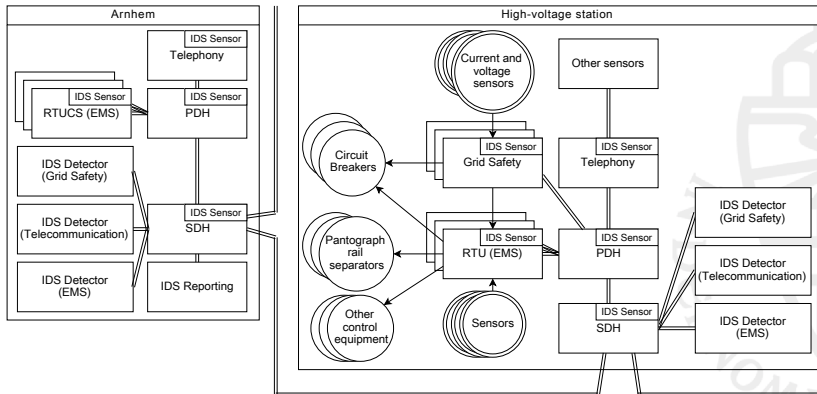
Deployment Structure

Collaborative, hierarchical system.

- An IDS for each subsystem (EMS, Telecommunication, Grid Safety).
- Each system will have a collection engine.
- Each HVS will have several detection and reporting engines.
- These then report to a central detection and reporting unit in the LBC.



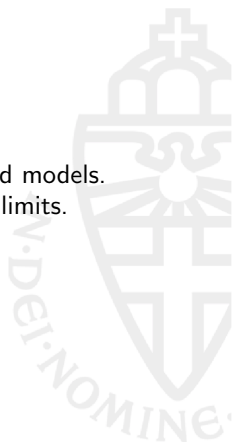
Deployment Structure





Data Sources and Detection Models

- Anomaly-based:
 - System call tracing with hidden Markov models.
 - System resource utilization with statistical learned models.
 - System configuration change tracking with fixed limits.
- Signature-based:
 - Presence of certain files on the filesystem.
 - System call payload signatures.





Challenges

- Black-box and grey-box systems are hard to include.
- All hypothetical, no existing systems.
- Vendor cooperation required.
- No analysis of the effectiveness of this design.
- Large number of nodes in the IDS.





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Future Work

- Models to evaluate the different possible architectures.
- Precise requirements for industrial control systems.
- Determining detection accuracy requirements.
- Prototyping the proposed system.
- Research detection techniques on low-interaction systems.
- Research into using physical properties of the electrical grid.
- Expanding ACNSR further for use with finite resources.



Conclusion

- We have proposed an architecture for an effective host-based intrusion detection system on industrial control systems.
- We have extended the process algebra ACSR to be able to reason about non-exclusively shared resources in real-time.
- We have discussed several avenues of future work to consider as continuation for this research.